

# Clockwork Game Design By Keith Burgun

By Keith Burgun

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Keith Burgun is the author of Game Design Theory: A New Philosophy for Understanding Games. He is a contributing editor to Gamasutra and his own design blog at <http://www.bokus.com/bok/9781138798731/clockwork-game-design/>

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## **Keith Burgun - Google+ -**

Keith Burgun is raising funds for The Auro Quest Expansion on Kickstarter! Bringing Auro Episode 5 - Clockwork Game Design. 8. Add a comment <https://plus.google.com/+KeithBurgun>

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Clockwork Game Design Keith Burgun ISBN10: 1138798738 ISBN13: 9781138798731 Publisher: Taylor & Francis Ltd CRC Press Format: Paperback Publication date: 10 Jul 2015 <http://bookshop.blackwell.co.uk/jsp/category.jsp?catOID=-169887&BISAC=COM012000>

## **Focal Press: Clockwork Game Design (Paperback) -**

Keith Burgun is the author of Game Design Theory: A New Philosophy for Understanding Games. He is a contributing editor to Gamasutra and his own design blog at <http://www.focalpress.com/books/details/9781138798731/>

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### **Gamasutra: Keith Burgun's Blog - Videogames Are -**

by Keith Burgun on 04/06/15 01:43:00 pm When I say that videogames are broken toys, School of Game Design. [http://www.gamasutra.com/blogs/KeithBurgun/20150406/240462/Videogames\\_Are\\_Broken\\_Toys.php](http://www.gamasutra.com/blogs/KeithBurgun/20150406/240462/Videogames_Are_Broken_Toys.php)

### **keithburgun.net | Thoughts on Game Design -**

I ll be doing a short video about Clockwork Game Design soon to help people understand what it is, exactly. In short, though, <http://keithburgun.net/>

### **Clockwork Game Design by Keith Burgun | -**

Summer Reading Sale: Select Paperbacks, 2 for \$20; Pre-Order Harper Lee's Go Set a Watchman; Get 5% Back with the B&N MasterCard; Just Announced: Bill O'Reilly's <http://www.barnesandnoble.com/w/clockwork-game-design-keith-burgun/1120271874?ean=9781138798731>

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Keith Burgun @keithburgun Jun 29. My new book on game design is out - RT! [goodreads.com/book/show/23062552-clockwork-game-design](https://twitter.com/keithburgun/status/615426489270538241)  
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### **Game Design Secrets - BookDL -**

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I recently finished writing my second published book on game design, Clockwork Game Design (Focal Press), and it occurred to me that it would be really great if I <http://www.patreon.com/keithburgun>

### **Focal Press: Search author ' keith burgun' -**

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<http://keithburgun.net/page/3/>

### **Keith Burgun - CRC Press Online -**

Profile of Keith Burgun, author of Game Design Theory, I'm a game designer, writer, visual artist and composer who lives in Westchester, Keith Burgun; Keith Burgun.

<https://www.crcpress.com/authors/i337-keith-burgun>

### **The Formalist Post | Musings on Game Design -**

Musings on Game Design. Keith Burgun finally published his latest book Clockwork Game Design in which he Once again steering the waters is Keith Burgun

<http://theformalistpost.com/>

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### **3 Minute Game Design: Episode 5 - Clockwork Game -**

Dec 11, 2014 In this episode I lay out the details of my Clockwork Design Pattern. It's a bit much to cram into just three minutes, so some things are necessarily

[http://www.youtube.com/watch?v=V\\_-lrHkpkqk](http://www.youtube.com/watch?v=V_-lrHkpkqk)

### **Keith Burgun | LinkedIn -**

View Keith Burgun's professional profile on LinkedIn. Contact Keith directly; A New Philosophy for Understanding Games and Clockwork Game Design.

<https://www.linkedin.com/in/keithburgun>

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