

Geometric Transformations For 3D Modeling By Michael Mortenson

By Michael Mortenson

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Geometric modeling is central to and supports most widely used geometric objects used in 3D modeling transformations and analytic curves and

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3D modeling, Transformations. Suppose we have two shapes S_1 and S_2 in a 3D space. S_2 is the result of geometric transformations T executed on the shape S_1 .

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