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By Luis Enrique Sucar

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A graphical model or probabilistic graphical model (PGM) is a probabilistic model for which a graph expresses the conditional dependence structure between random

http://en.wikipedia.org/wiki/Graphical_model

This accessible text/reference provides a general introduction to probabilistic graphical models (PGMs) from an engineering perspective. The book covers the

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A Practical Introduction to Computer Vision with OpenCV by L. Enrique Sucar, Principles, Applications and Design
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Probabilistic Graphical Models from Stanford University. In this class, you will learn the basics of the PGM representation and how to construct them,
<https://www.coursera.org/course/pgm>

We would like to show you a description here but the site won t allow us.
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