

Probabilistic Graphical Models: Principles And Applications (Advances In Computer Vision And Pattern Recognition) By Luis Enrique Sucar

By Luis Enrique Sucar

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<https://www.coursera.org/course/pgm>

Probabilistic Graphical Models. Principles and Techniques the book focuses on probabilistic models, <https://mitpress.mit.edu/index.php?q=books/probabilistic-graphical-models>

A general framework for constructing and using probabilistic models of complex systems that would enable a computer to use available information for making decisions.

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Probabilistic Graphical Models . A graphical model is a probabilistic model, Probabilistic Graphical Models: Principles and Techniques by Daphne Koller and
<http://cs.nyu.edu/~dsontag/courses/pgm13/>

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http://en.wikipedia.org/wiki/Graphical_model

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The framework of probabilistic graphical models, Principles and Techniques By (author) Daphne Koller, Nir Friedman. ISBN 13 9780262259842. EANUCC 9780262013192.

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A Visual Landmark Recognition System for Topological Navigation of Mobile Robots. Computer Vision Based Object Detection and Recognition for Luis Enrique Sucar

http://sceas.csd.auth.gr/php/conferences.php4?conf_id=5224

This accessible text/reference provides a general introduction to probabilistic graphical models (PGMs) from an engineering perspective. The book covers the

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